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**Anti Pollution Plants Information Page**

Program planning:

I want to make a program about a list of plants that could reduce pollution. There will be quiz for each the plants page to test if you reading throughly or not.

The variables I will use is If for the questionaire and the plant choices using Switch for choose which plant do you want to see and to answer the question.

Process:

1. Choose one of the plant to see the infos about them

Use string because you will put more than one letter into the input

Use cin to enter which do you want to pick

Use Switch to open what you pick.

Using reference from page 318 – 320.

1. Choose which info do you want to see

Use Switch to pick the infos.

~~I wonder if I can use~~ ***~~return menu;~~*** ~~to return to the sub menu which is the info menu.~~

Update : Page 318-320 has the answer I was looking for.

If it really is in the beginning on November, I don’t know if I had the time to finish this or maybe I will discard this. The info is not that long afterall.

1. There will be questionnaire after it to see how good you do.

There will be option if you want to do the questionaire or not using if.

Using cin for input

Using if and else

Update2 : Page 170 – 171 for example.

Reference: <https://www.youtube.com/watch?v=fFQS06YXJbQ>

Would there is even a time to add this too?? I don’t want it to be too simple, but do I even had the time and motivation to add this in one week?!

1. There will be an option to return to main menu.

~~Using function~~ ***~~void~~*** ~~then~~ ***~~return mainmenu;~~*** ~~(?)~~

Update : Page 318-320 has the answer I was looking for.

1. If possible, I will make it look like moving to next page

From making game tutorial that I see, I can use ***getch*** for making this possible.

Reference: https://levelskip.com/classic/Make-a-Text-Based-Game